

LICENSING ACT 2003 - PUBLIC NOTICE OF APPLICATION

APPLICATION FOR A PROVISIONAL STATEMENT (under Section 29 of the Act)

Name of Applicant or Club Postal address of premises or club premises including Post Code (where possible) or a description to enable the location to be identified.	
Where known, a Statement of Relevant Licensable Activities which it is proposed will be carried on, on or from the premises.	

The Licensing Register may be inspected at the Licensing Authority,
Hyndburn Borough Council, Scaitcliffe House, Ormerod Street,
Accrington, Lancashire, BB5 0PF
(between 9.00 am and 4.30 pm Monday to Friday except public
holidays).

Any representations by a Responsible Authority or Interested Party must
be made in writing to the above address by.....

It should be noted that representations are restricted after the issue by
the Licensing Authority of a Provisional Statement.

It is an offence knowingly or recklessly to make a false statement in
connection with an application punishable on summary conviction by a
maximum fine of £5,000.

Notes:

This Notice must be of a size EQUAL TO OR LARGER THAN A4 paper and must be on PALE BLUE coloured paper. It must be PRINTED IN BLACK INK or TYPED IN BLACK in a FONT SIZE EQUAL TO OR LARGER THAN 16.

It must be displayed PROMINENTLY at or on the premises to which the application relates where it can be conveniently read from the exterior of the premises.

In the case of premises covering an area of more than 50 METRES SQUARE, a further Notice in the same form must be displayed EVERY 50 METRES along the exterior of the premises abutting any highway.

The Notice must be displayed for a period of NO LESS THAN 28 CONSECUTIVE DAYS starting on the day after the day on which the application was given to the Licensing Authority (Hyndburn Borough Council).

Representations by a Responsible Authority or an Interested Party must be made during a period of 28 consecutive days starting on the day after the day on which the application is given to the Licensing Authority.